

**STAGE PLOT & TECH RIDER**

**(Keyboard & Percussions will be atleast 6-feet backward from Guitar & Flute. Vocalist will be moving onstage)**

**PERCUSSIONS (sit)**



**KEYBOARD (stand)**



**GUITAR (sit)**



**VOCAL (stand)**





**FLUTE (stand)**



**AUDIENCE**

## MUSICIANS' REQUIREMENTS

	Qty	Specs	Note
Backline (DRUMKIT):			
<b>Cymbals</b>		1 Ride (20") 1 Crash (16") 1 Splash (10") 1 pair Hi-hat (14") ( <i>Thin cymbals</i> )	<i>Zildjian K-series</i> OR <i>ZBT-series</i> or <i>Paiste PST-series</i> OR <i>201-series</i> or <i>Meinl Byzance-series (Thin)</i>
<b>Cymbal Stands (w/ Boom)</b>	<b>4</b>	<b>with Nut, Felt, Sleeves</b>	<i>for Ride, Crash, Splash, Windchimes+Cowbell</i>
<b>Hi-Hat Stand</b>	<b>1</b>	<b>with Nut, Felt, Sleeves</b>	<i>for Hi-Hat</i>
<b>Floor Tom</b>	<b>1</b>	<b>16" (preferred)</b> or 14"	
Backline (GUITAR):			
<b>DI boxes</b>	<b>2</b>	BSS / Radial / Klark Teknik or equivalent	
OTHERS:			
<b>Mics &amp; Stands</b>		as mentioned in Page 3	
<b>Stage Monitors</b>	<b>5</b>	RCF / JBL or equivalent	
<b>Cables</b>	<b>5</b>		<b>Guitar cables - new (preferred)</b>
<b>Music Notation Stand</b>	<b>1</b>		
<b>Guitar Stands</b>	<b>2</b>	w/ Neck Holder ( <i>preferred</i> )	<i>for Lead &amp; Bass guitars</i>
<b>Keyboard Stand</b>	<b>1</b>	<b>X - shaped (preferred)</b> OR <b>H - shaped</b>	
<b>Stools (OR Armless chairs)</b>	<b>3</b>	<b>NO Armrest</b>	<b>2 ft - max. 2.5 ft (height)</b>
<b>Stage Risers (for KBD/Bass &amp; Percs)</b>	<b>2</b>		<b>6 ft (length) x 6 ft (breadth) x 1 ft (height)</b>
<b>Tables – small, low-height (to keep flutes, percussions etc.)</b>	<b>2</b>		<b>2 ft (length) x 1 ft (breadth) x 1 ft (height)</b> OR equivalent
<b>Electric-Power Supply Boards</b>	<b>2</b>		<i>To power on 1 Guitar &amp; 2 EFX Processors</i>
<b>Sun-shades</b>	<b>5</b>	<b>during Soundcheck (if open-air venue)</b>	

### MIXER INPUT LIST

INPUT #	INSTRUMENTS	MIC	AUX Patch	INSERT	Mic Stand	NOTE
<b>RHYTHM</b>						
1	Tabla	Sennheiser E-914 / Shure SM 57	AUX 4		midsize	
2	Baya	Shure Beta 57	AUX 4		midsize	
3	Cajon (front)	Shure SM 57	AUX 4	Gate 1 / Comp 1	short	
4	Cajon (back)	Shure Beta 52A	AUX 4	Gate 2 / Comp 2	short	
5	Floor Tom	Sennheiser E-904 / Shure KSM-32	AUX 4	Gate 3	midsize	
6	Hi-Hat	Shure SM 81 / Shure SM 57	AUX 4		midsize	
7	Overhead (left)	Sennheiser E-914 / Shure SM 81	AUX 4	-5dB	tall	
8	Overhead (right)	Sennheiser E-914 / Shure SM 81	AUX 4	-5dB	tall	
<b>MELODY</b>						
9	Guitar	DI	AUX 1			Guitar Cables (new)
10 - 11	Keyboard	2 channels (Left - Right)	AUX 5			Synth Cables (new)
12	Flute	Shure SM 58	AUX 3		tall	Reverb (as needed)
<b>VOCALS</b>						
13	Vox (female)	Shure SM 58	AUX 2		tall	Reverb (as needed)
14	Vox (guitarist)	Shure SM 58	AUX 1		tall	
15	Vox (percussionist) (w/ kanjira, shakers)	Shure SM 58	AUX 4		tall	

**Mic stands** – tall (6) ; midsize (4) ; short (2)

**(Sennheiser mics are preferred, if unavailable then Shure mics)**

MIC Summary	QTY
Shure SM 57	3
Shure SM 58	4
Shure Beta 57	1
Shure Beta 52A	1
Shure KSM-32	1
Shure SM 81	3

## STAGE SOUND:

- Preferably a Digital Desk – Yamaha / Digidesign / Behringer / Midas / Digico / Allen & Heath
- **FOH Mixer must be a minimum of 24-Channels / Direct Outs.**
- Must **be serviced and cleaned prior to show.**
- The sound engineer needs to have **eye contact with all the musicians on stage**, so consider raising the entire mixing position if necessary, usually about 1-foot is sufficient.
- The Stage/FOH **power source must be earthed.**
- **Sound & Light power sources/generators must be different.**

## OTHER TECHNICALS

SOUND SYSTEM ( <i>Loudspeakers</i> )	LIGHT
<p><b>L'Acoustics / D&amp;B / JBL / RCF / Yamaha</b> or equivalent</p> <p>- System must consist of a 3-way or 4-way system with sufficient amplification and speaker enclosures to cover the entire seating area (<i>Venue's Maximum Capacity</i>)</p> <p>- System shall be of even coverage throughout the entire venue</p> <p>- If the stage is more than 40-feet wide, then (<i>if possible</i>) adequate <b>Center-Fills &amp; Side-Fills</b> to be provided by vendor.</p> <p>- System should be flown whenever possible or elevated. System, if stacked, should be a maximum of 6-feet from front of main stage (<i>both Left &amp; Right</i>). This includes the sound wings and is applicable any time the system is not flown.</p> <p>- System should be <b>configured in Stereo</b></p>	<p>Soothing Lights.</p> <p><b>Stage needs to be well-lit.</b></p> <p><u>OPTIONAL:</u> Moving head spots / beams (<i>no washes</i>), Profiles, PAR, LED Moving Lights, Quantum, Batten, Strobe, Sharpy/ Pointee, Laser, Haze, Way Blinder, Smoke machine</p>

## **STAGE SETUP / SOUNDCHECK:**

- In case of an outdoor show, we need the stage covered and also the sound console.
- **2 persons needed onstage** for load-in, setup, load-out.
- First, all our Music Instruments to be set onstage (*and also Mics, Music Stands, Stools etc.*).
- **Only after** all the backline gear is positioned and operational onstage, we need **minimum 1 hour (sound check)**, post which our instruments cannot be moved from the stage.
- **2 Water bottles (0.5 L) per Musician.**
- **2 Fans, Sun-shades needed onstage** (*during Summer*).
- In case there is another artist performing as well, we'll perform first.
- **We do not share our instruments with anybody.** In case of another artist, separate sound setup, amps, drumkit must be provided for them.
- The organizer must provide **ample security**, for the safety of our band's equipment.

## **DRESSING ROOM RIDER:**

- Secure greenroom backstage, minimum **5m x 5m** (*w/ Air Conditioning & Lock*) **OR** a 2-door Vanity Van backstage for our exclusive use  
**OR** Book 1 good room in a 4-star hotel/guesthouse near the venue, that we can use as a dressing room and then drive to the stage.
- 7 chairs, Full length Mirror
- Juices, Snacks, Water bottles

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